Software Citation Tools

Who are We?

Team ForCite: Eric Lee, Rob Lowe, Sam Mosher, and Colin O'Neill

Faculty advisor: Dr. Donald Boyd

Sponsor: Abigail Cabunoc Mayes

and the Mozilla Science Lab





Problem

- Software in research
 - Heavily used
 - Rarely cited
 - Cited inconsistently
- Low adoption of Force 11 principals

Mission

- Get more credit for research code
- Make citing software easier for researchers and academics
- Build a suite of tools to generate software citations
- Develop a community around the tools
 - Gather ideas from the stakeholders
 - Develop with community collaborators
 - Ensure the longevity of the project

Plan

Core Package

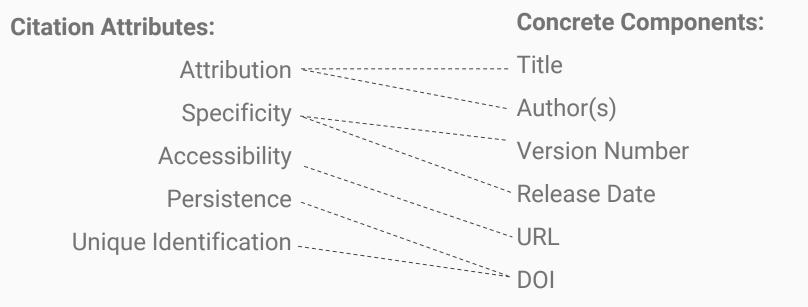
- Pulls metadata from a source
- Uses standardized metadata to produce a citation in a selected format
- Modular design, allowing for adding more sources and output formats

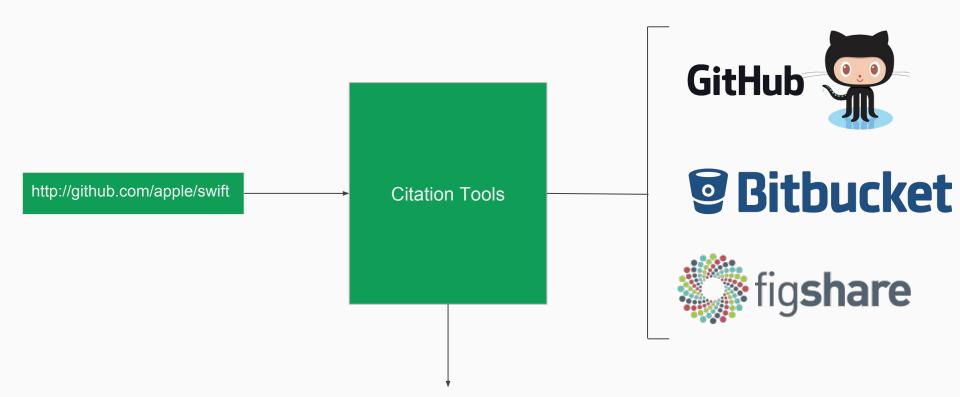
Tool Suite

- Utilizing the Core Package
- Command Line Tool
- Browser Plugin
- Web Application

Design & Architecture

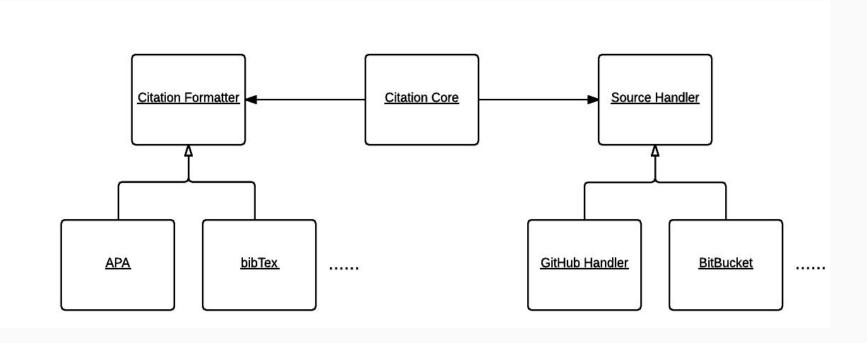
What is a Software Citation?





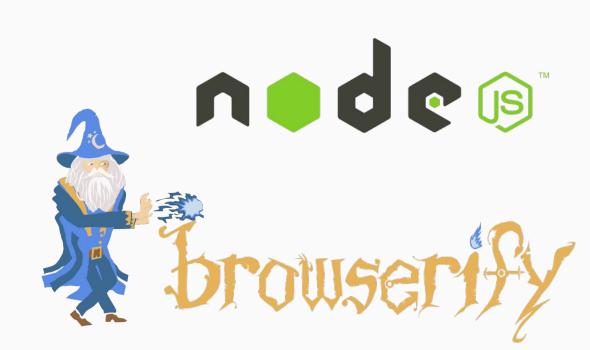
Lattner, C., Gribenko, D. & Gregor, D. (2016). "swift". Version: Swift 3.0.1 Preview 3. Retrieved From: https://swift.org/

CitationCore



Technologies Used

- ES6
- NodeJS
- Browserify
- JSDoc



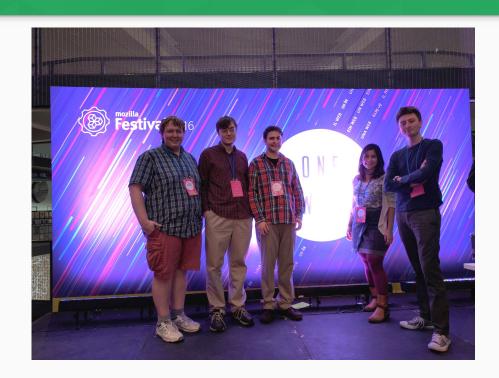
Community Engagement

Requirements Elicitation

- Use discussion issues on GitHub
- Use Mozilla Science Lab to gain awareness
- Conduct direct interviews
- Send out status newsletters

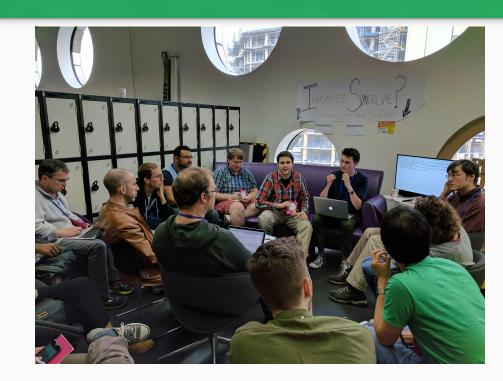
MozFest 2016

- Spoke with a great number of potential users and stakeholders
 - Gained a great deal of domain knowledge
- Attended sessions on related topics
- Collected emails to start a newsletter
- Gave a presentation to interested parties



What We Learned

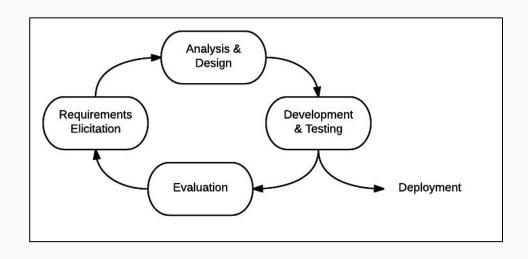
- Why Citation is important
- Commonly used source repositories
 - GitHub
 - BitBucket
 - FigShare
- Commonly used tools
 - bibTeX



Process

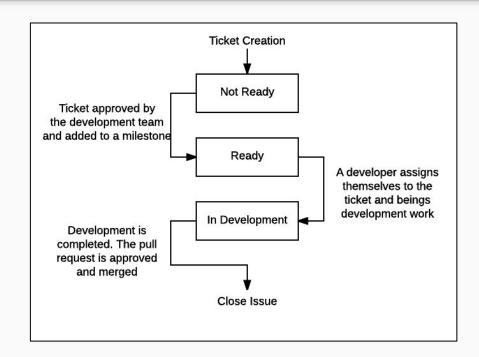
Process

- Incremental, iterative development
- Evolutionary prototyping
- Allow outside contributors to contribute at any point



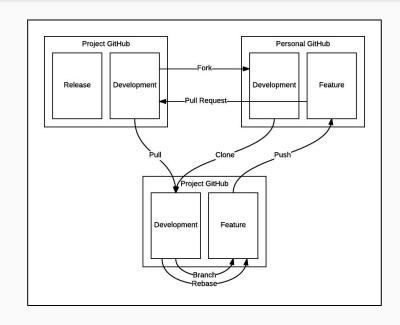
Ticketing

- Tracked via GitHub Issues
- Anyone can create
- Team assigns Milestones
- Assigned to developer
- Closed when code is merged



Development Process

- Developers claim tickets
 - o Team priority based
 - External contributors desire based
- Pull request issued
- Static white box testing via Code Reviews
- Two team members must approve
- Pull request accepted
- Dynamic black box testing

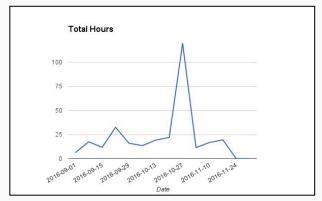


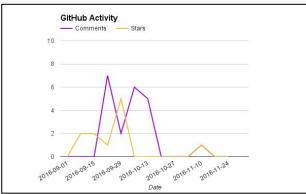
Metrics

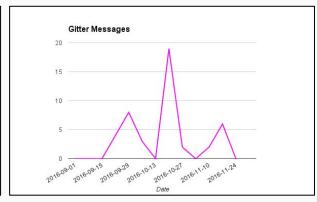
Chosen Metrics

- Wanted to track work completed, time spent, and community involvement
- Metrics to track work completed:
 - Issues closed
- Metrics to track time spent on the work
 - Hours per person per week
 - Total team hours per week
- Metrics to track community involvement
 - Activity on the Gitter chat group
 - Community activity on GitHub (stars, comments, opened issues, etc).

Metrics Overview



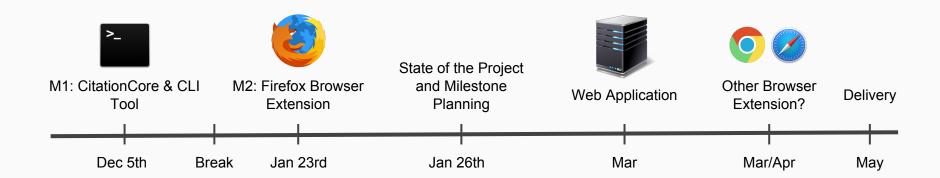




Demo

Future Plans

Timeline



Going Forward

- Add unit tests
 - Mocha JavaScript testing framework
- Automate collection of metrics
 - GitHub API
- Switch metrics from Gitter to other areas of social media
- Break tool suite into separate repos

Final Questions, Comments, & Thoughts

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GitHub repository: git.io/vXkMW